

Reading Room SBT (Prospero's text is in a book)

"And to thee and thy company I bid a hearty welcome". Welcome to this enchanted island.

Today you'll have a look around in the archives with lots of books by Shakespeare. But there are also books about nature and art. I know you - Moth, Peaseblossom, Mustardseed, Cobweb and Puck. I read in *Midsummer Night's Dream* that you are fairies from a forest full of magic.

In my library there are many different translations of "*Midsummer Night's Dream*" into many wonderful languages. I know that all of you speak a lot of languages. I want to give to you a translation of the "Fairies Song" in your mother tongue. Unfortunately, I don't know all the languages you know. So I had some trouble finding the "Fairies Song" in the languages I don't know or can't orientate because of a different system of writing. Maybe you can help me to find the "Fairies Song" in some of the translations. It's in Act II, Scene 2.

Prospero hands translations to pupils.

But now I want to learn more about your art. Here is a little riddle for you. I wonder if you can solve it.

Prospero hands out geocache tasks and groups solve the questions.

Are you right or wrong? Come here. My book reveals the answer.

Prospero checks answers with fairy groups. In case there are wrong answers Prospero discusses them with the group and supports them to find the right solution. Time permitting they can also type in the coordinate in their book/notebook to see the place on the map.

Now you proved that you are good company. In my books I read that fairies are merry and like to sing and dance and act. This week you'll attend many workshops. You can use all this for your mission.

Prospero hands out role with mission for fairy groups.

Mustardseed

Browse the books and have a closer look at the “Tempest”. In there, you’ll find the answers for the missing numbers for your coordinates. This will lead you to one place in our unknown cache. Each act of the play resembles one place. Putting the coordinates of all the fairies together, we’ll find our way. Now take a closer look at “your” act of “The Tempest”.

Here are some questions for you to find the place. Answer the questions and fill in the resulting numbers into this coordinate:

Station 1: 52.194300 -1.708_ _ _

Question 1: Act I, Scene 1, 1 - 14

Where does the action take place?

- a) on a ship → **9**
- b) in Prospero’s, the Duke of Milan’s, palace → **8**

Question 2: Act I, Scene 1, 1 - 14

What is going on?

- a) a pirate attack → **5**
- b) a storm → **7**

Question 3: Act I, Scene 2, 1 - 2

Miranda addresses her father Prospero, the Duke of Milan,

- a) as an artist. → **9**
- b) as a magician. → **2**

You can check the coordinate with Prospero’s book. If you found the right coordinate, Prospero will hand you over your role in “The Tempest”.

Now enter the coordinate in “Maps me” to see where you’ll lead the other fairies on our evening walk.

Peaseblossom

Browse the books and have a closer look at the “Tempest”. In there, you’ll find the answers for the missing numbers for your coordinates. This will lead you to one place in our unknown cache. Each act of the play resembles one place. Putting the coordinates of all the fairies together, we’ll find our way. Now take a closer look at “your” act of “The Tempest”.

Here are some questions for you to find the place. Answer the questions and fill in the resulting numbers into this coordinate

Station 2: 52.190728 -1.707 _ _ _

Question 1: Act II, Scene 1, 264 - 266

Antonio

- a) helped his brother Prospero and looked after his men. → 8
- b) betrayed his brother Prospero and is now in charge of his men. → 7

Question 2: Act II, Scene 1, 293 - 295

Ariel, a spirit, whose master is Prospero,

- a) warns Gonzalo of a conspiracy. → 8
- b) sings a lullaby to the exhausted newly arrived guests on the island. → 6

Question 3: Act II, Scene 2, 1 - 14

Caliban

- a) is thankful that Prospero landed on the island and in a vivid language praises his new master. → 4
- b) describes the torments Prospero uses to punish him. → 6

You can check the coordinate with Prospero’s book. If you found the right coordinate, Prospero will hand you over your role in “The Tempest”.

Now enter the coordinate in “Maps me” to see where you’ll lead the other fairies on our evening walk.

Puck

Browse the books and have a closer look at the “Tempest”. In there, you’ll find the answers for the missing numbers for your coordinates. This will lead you to one place in our unknown cache. Each act of the play resembles one place. Putting the coordinates of all the fairies together, we’ll find our way. Now take a closer look at “your” act of “The Tempest”.

Here are some questions for you to find the place. Answer the questions and fill in the resulting numbers into this coordinate

Station 3: 52.192269 -1.702_ _ _

Question 1: Act III, Scene 1, 35 - 39

Ferdinand

- a) speaks about their lives on the island and how they got there. → 2
- b) falls in love with Miranda. → 3

Question 2: Act III, Scene 2, 130 - 141

Caliban describes the island with its entrancing sounds

- a) in a gentle way with a love for the island. → 4
- b) like a monster who is not aware of beauty. → 6

Question 3: Act III, Scene 3, 83 - 95

After Alonso, Gonzalo, Antonio and Sebastian wandered the island to find Ferdinand, there was a banquet with music and spirits were all around. Ariel appeared and accused them of exiling Prospero and Miranda. Now Prospero

- a) praises his spirit Ariel and sees his power over his enemies. → 2
- b) tells off Ariel for his behaviour. → 8

You can check the coordinate with Prospero’s book. If you found the right coordinate, Prospero will hand you over your role in “The Tempest”.

Now enter the coordinate in “Maps me” to see where you’ll lead the other fairies on our evening walk.

Cobweb

Browse the books and have a closer look at the “Tempest”. In there, you’ll find the answers for the missing numbers for your coordinates. This will lead you to one place in our unknown cache. Each act of the play resembles one place. Putting the coordinates of all the fairies together, we’ll find our way. Now take a closer look at “your” act of “The Tempest”.

Here are some questions for you to find the place. Answer the questions and fill in the resulting numbers into this coordinate

Station 4: 52.191414 -1.703_ _ _

Question 1: Act IV, Scene 1, 1 - 14

Ferdinand

- a) passed Prospero’s tests and is allowed to marry Miranda. → **3**
- b) has a hard time on the island and tricks Ariel. → **4**

Question 2: Act IV, Scene 1, 139 - 145

Prospero has to leave the two lovers Ferdinand and Miranda, because he

- a) is very concerned about Caliban’s trickery. → **2**
- b) wants to celebrate with Caliban and the cheerful spirits. → **4**

Question 3: Act IV, Scene 1, 262 - 266

Prospero

- a) wants to restore peace. → **2**
- b) wants his enemies to be hunted down by the spirits of the island. → **8**

You can check the coordinate with Prospero’s book. If you found the right coordinate, Prospero will hand you over your role in “The Tempest”.

Now enter the coordinate in “Maps me” to see where you’ll lead the other fairies on our evening walk.

Moth

Browse the books and have a closer look at the “Tempest”. In there, you’ll find the answers for the missing numbers for your coordinates. This will lead you to one place in our unknown cache. Each act of the play resembles one place. Putting the coordinates of all the fairies together, we’ll find our way. Now take a closer look at “your” act of “The Tempest”.

Here are some questions for you to find the place. Answer the questions and fill in the resulting numbers into this coordinate

Station 5: 52.186608 -1.706 ___

Question 1: Act V, Scene 1, 25 - 32

Prospero

- a) is moved by Ariel’s report and sets his enemies free. → 9
- b) orders Ariel to put his enemies into a dungeon. → 8

Question 2: Act V, Scene 1, 33 - 57

Prospero

- a) invokes the spirits who helped him and says that he’ll drown his book. → 6
- b) condemns the spirits and says that he’ll store the book in a library. → 8

Question 3: Act V, Scene 1, 313

Prospero

- a) puts a spell on the sea and evokes a storm. → 0
- b) restores order and releases Ariel. → 9

You can check the coordinate with Prospero’s book. If you found the right coordinate, Prospero will hand you over your role in “The Tempest”.

Now enter the coordinate in “Maps me” to see where you’ll lead the other fairies on our evening walk.

Island Walk Performance

Perform the story of your act of "The Tempest" on our evening walk together with the others.

- You can use whatever you learned in this week at the workshops: Renaissance dance, voice training, etc.*
- On the island, where Prospero and the others had landed, there are a lot of different people and cultures. There are also different languages and enchanted sounds.*
- Add your language to the island's symphony!*
- Choose a word or/and a sentence from your Act in your mother tongue and perform it on our tour.*

Start now and think about it in the evening.

Island Walk (Prospero's text is in a book)

Starts at the SBT

Now fairies start the entertainment and lead us to the first act of this evening.

From now on the groups take over and lead the group to the places. Prospero only takes care that everything is in right order: place for Act 1 and then place for Act 2....

At each place after the performance Prospero invites the group to interact. The following are examples for this:

What about the other fairies? Can you think of a dance step for this? Was there a word or sentence you like to say in one of your languages? Could you think of a different way to perform it? Well, as I am also Prospero I'd say....

Or/and applaud.

At the end of the walk after the performance of Act V next to Shakespeare's burial place, where the geocache box is hidden, Prospero opens the search for the box:

So now this was "the story of my life

And the particular accidents gone by

Since I came to this isle". (Act V, 1, 304 – 306)

"Now does my project gather to a head:

My charms crack not; my spirits obey;" (Act V, 1, 1 – 2)

Ye fairies, Moth, Peaseblossom, Mustardseed, Cobweb, Puck, do chase the treasure of the island. (reference: Act V, 1, 33 ff.)

Fairies swarm out and find the cache box. In there are Shakespeare insult badges. To close the performance and make them interact about their insult Prospero for the last time invokes the fairies:

"Mark but the badges of these men, my lords,

Then say if they be true" (Act V, Scene 1, 267 – 268) (Is he/she really a... or even worse...

This is now to you on your way home. Fare thou well!